**Refinitiv**

**October-December Cycle**

1. Gathering requirements and creating specifications (2nd week of November)
2. Have a working rates feed (back-end) (13th December)
3. Design and start creating GUI (13th December)

**January-March Cycle**

1. Start implementing connection of front & back-end (January 30th)
2. Have a built GUI (Last week of February)
3. Fully functional front & back-end (2nd week of March)

**March-May Cycle**

1. Begin working on new platform that will gamify the exchanges (Last week of March)
2. Finish new platform (4th week April)

**Packt**

**October-December Cycle**

1. Gathering requirements and creating specifications (2nd week of November)
2. Learn more about NodeJS as a team and begin working on creating server (Last week of November)
3. Working back-end able to send requests to API and process results (13th December)
4. Start creating HTML and CSS Interface (13th December)

**January-March Cycle**

1. Start implementing connection of front & back-end (January 30th)
2. Working Server (Last week of February)
3. Have a built GUI (Second week of March)

**March-May Cycle**

1. Fully functional application(front-end, back-end and server (2nd week of April)

**IOT**

**October-December Cycle**

1. Gather requirements and specs (1st Week November)
   1. Decide What to build and how
   2. Finalise platform choices (Python, Java etc.)
2. Finalise pre-development documentation (Context Diagrams etc.) (2nd week November)
3. Begin development (3rd week November)
4. Basic Prototype (13th December)

**January-March Cycle**

1. Finish minimal viable product, get feedback and decide on potential extensions (February)
2. Begin extensions (March)

**March-May Cycle**

1. Finish final product and get feedback (March)
2. Evolve and maintain the product (2nd week April)